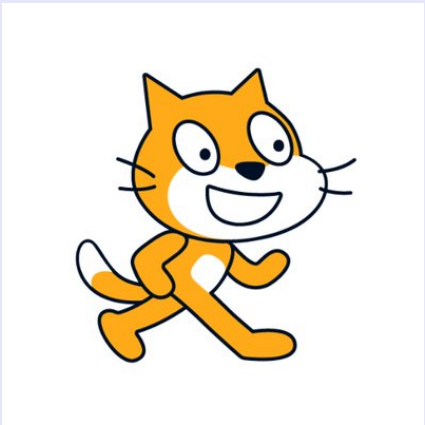
Computing



LO: To complete my animation.

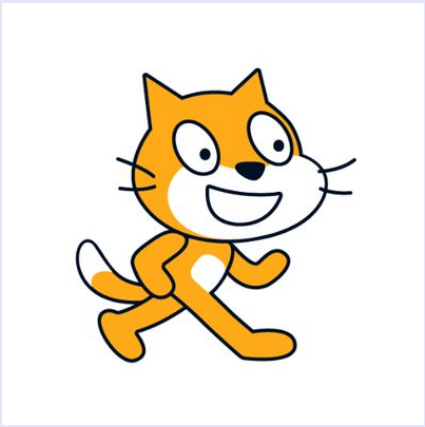
Last half term, we started making an animation.

Let's recap what we need to do to create an animation.

Now, I would like you to return to your animations and watch them through. Think about what is wrong with them. Can you fix any problems you have by changing the code?



Computing



LO: To complete my animation.

Last week, you spent some time fixing the problems with your animation. Now, you need to try and improve it.

Remember, your animation needs:

Sound effects

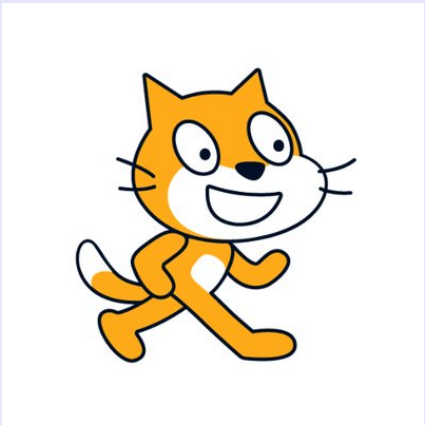
A conversation

Two or more characters

Movement



Computing

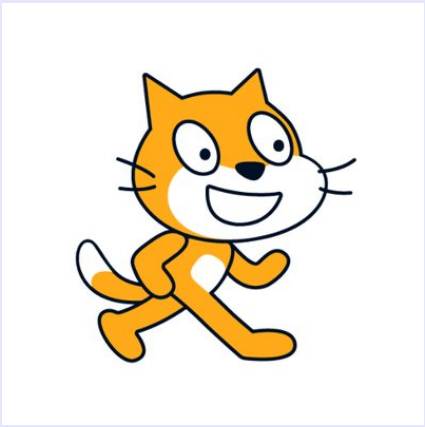


LO: To evaluate the work of others.

This lesson, we are going to watch each other's animations. For each animation, we will write a good thing on a post it, and an improvement point on a post it.



Computing



LO: To evaluate my own work.

This lesson, you are going to think about the work you have done on your animation.

You should think about what you did well, and what you could do to improve. Use the feedback you got last lesson to help you.

My animation was good because _____

_____

_____

_____

To improve it, next time I would _____

_____

_____

_____

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