L.O. To identify features of simple video games

Lets look at these games.

https://www.mathsisfun.com/games/mazes.html

https://flappybird.io/

Talk to a partner

What is good about them?

Why do we like them?

How do they work?

What do they have in common?

Challenging, fun, characters, easy to use

arrow controls

Watch this clip

https://www.bbc.co.uk/bitesize/topics/z3tbwmn/articles/zchc4wx

Have you answers to the question changed?

Can you add anything?

Is there any language we are finding tricky?

Watch these to help.

https://www.bbc.co.uk/bitesize/topics/z3tbwmn/articles/z3whpv4

https://www.bbc.co.uk/bitesize/topics/z3tbwmn/articles/zykx6sg

Can you write your own algorithm (set of instructions) for getting up in the morning?

What would you do first?

Does it matter what order you do things in? why?

What would happen if you did things in the wrong order?